

# Coin Top-It

**Strands** Operations and Computation; Numeration; Measurement and Reference Frames

**Skill** Practice finding and comparing the values of coin combinations

## Games Kit Materials (per group)

- *Top-It* Gameboard
- Money Card Deck (or Game Master 39, 2 copies)

**Players** 2

**Object of the game** To collect more cards than the other player.

## Directions

1. Players use the Money Card Deck, or each player cuts apart a copy of Game Master 39. Players combine their cards.
2. Players mix the cards and place them facedown on the gameboard between them.
3. Each player draws a card and says the total amount of the coins shown on it. The player with the greater amount collects and keeps both cards. In case of a tie, players take two more cards. The player with the larger amount then takes all of the cards.
4. The game ends when there are no cards left to draw. The winner is the player who collects more cards.

## Variation (recommended for Grade 1)

Players use only the cards picturing pennies and nickels from the Money Card Deck, or each player cuts 7 index cards in half and draws or stamps a combination of nickels and pennies on each card. They should make a card for totals of 7¢ through 20¢.

# Coin Combinations

Game Master **39**



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